

Computing

	Unit 1	Unit 2	Unit 3	Unit 4	Unit 5
EYFS	Using a computer / All about instructions / Exploring hardware / Introduction to data				
Year 1	Online safety	Computing systems and networks: Improving mouse skills	Programming: Algorithms unplugged	Creating media: Digital imagery	Programming: Bee-Bot
Year 2	Online safety	Computing systems and networks: What is a computer?	Programming: Algorithms and debugging	Data handling: International Space Station	Programming: Scratch Jnr
Year 3	Online safety	Computing systems and networks: Networks	Computing systems and networks: Journey inside and computer	Creating media: Video trailers	Programming: Scratch
Year 4	Online safety	Computing systems and networks: Collaborative learning	Programming: Further coding with Scratch	Data handling: Investigating weather	Programming: Computational thinking
Year 5	Online safety	Computing systems and networks: Search engines	Data handling: Mars Rover 1	Creating media: Stop motion animation	Programming: Music
Year 6	Online safety	Data handling: Big data 1	Computing systems and networks: Bletchley Park and the history of computers	Computing systems and networks: Exploring AI	Programming: Intro to python